



**Workshop on “Animation and Gaming : New Age of Graphics”**

Topic :	Workshop on Animation & Gaming by Mr. Arjun Aggarwal, Graphic Designer & Mr. Kinshuk Sunil, Official Mozilla representative of India for the students of MCA II & MCA IV Semester
Date of event :	January 20, 2012
Aim of the Event:	<p>This workshop intended to inform students about the plethora of career opportunities available in the field of Gaming &amp; Animation. The session aimed at providing students with practical knowledge for working with Adobe Flash Creative Suite 3.0.</p> <p>Mr. Sunil is an alumnus of Shri Ram College of Commerce and he currently enjoys the designation of the Director in Hashstash Studios. He was accompanied by Mr. Ravish Malik, who is an engineer by profession &amp; have certification from Maya Academy of Advanced cinematics in digital design &amp; CG animation.</p>
Description of the Event :	<p>Mr. Kinshuk Sunil started the session talking about the growth opportunities in the Gaming and Animation Industry. He discussed the people who are involved in the development of an application &amp; also explained in brief the role of each of the following:</p> <ul style="list-style-type: none"><li>• A Story Writer</li><li>• A Conceptualizer or Concept Artist</li><li>• A Graphics Designer</li><li>• An Animator</li></ul>

- A Music composer & a Sound Engineer

He motivated students to take interest in learning Animation tools. Then, Mr. Arjun Aggarwal took over & demonstrated a few Two-Dimensional Animations. He also explained the concept of Morphing Animations.

Sir then went on to give practical introduction to Adobe Flash CS3.0 beginning with the introduction to the IDE. He familiarized students with the basic tools & explained the concept of morphing an Image.

At the end of the session, students were able to develop simple applications, such as:

- Animation of a Moving Line,
- Animation showing motion of a bouncing rubber ball.

Truly, a session which brought in new concepts which students' this day and age would love to learn and use! Adobe Flash.....is the way to go!